

將軍令 GENERALS' ORDER

WELCOME TO GENERALS' ORDER

Generals' Order is a card game that simulates the ancient Chinese warfare, combining wisdom, courage and calculation. In the battle of wits and courage, who will emerge victorious? Build the ultimate troops and command them at your disposal.

This is a **Print-and-Play** copy for the game. You are advised to prepare 55 card sleeves. Cut out the cards below carefully and slot them into the sleeves. Please ensure that you had read the rulebook before you start the game.

Please support us and buy the game once it is released. We hope you enjoy the game.

3

Liu Bei

3

3



刘备

Inspire

蜀

人

CHA

PASSIVE When this general is on the BATTLEFIELD, friendly generals 'Guan Yu' and 'Zhang Fei' get  +2.

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Rise of the Kings 1

3

Liu Bei

3

3



刘备

Inspire

蜀

人

CHA

PASSIVE When this general is on the BATTLEFIELD, friendly generals 'Guan Yu' and 'Zhang Fei' get  +2.

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Rise of the Kings 1

5

Guan Yu

5

3



关羽

Burst Strike

蜀

人

CHA

PASSIVE When this general Melee or Siege for the first time, he gets  +2.

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Rise of the Kings 2

5

Guan Yu

5

3



关羽

Burst Strike

蜀

人

CHA

PASSIVE When this general Melee or Siege for the first time, he gets  +2.

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Rise of the Kings 2

5

Zhang Fei

5

1



张飞

Swift Gallant

蜀

人

CHA

PASSIVE When this general is recruited, you may put him to BORDER and may choose to Attack. If you do, send this general to CASUALTY after the attack.

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Rise of the Kings 3

5

Zhang Fei

5

1



张飞

Swift Gallant

蜀

人

CHA

PASSIVE When this general is recruited, you may put him to BORDER and may choose to Attack. If you do, send this general to CASUALTY after the attack.

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Rise of the Kings 3

2 Zhuge Liang **1** **5**



诸葛亮

Deception 蜀 人

ACTIVE **1**: Target one enemy's general whose is lower than this general's . The enemy's general gets -2.

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Rise of the Kings 4

2 Zhuge Liang **1** **5**



诸葛亮

Deception 蜀 人

ACTIVE **1**: Target one enemy's general whose is lower than this general's . The enemy's general gets -2.

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Rise of the Kings 4

1 Fake Order - Retreat



假密令·退城

Strategy 蜀 事

Move one enemy's general from BORDER to ENEMY'S FORTRESS.

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Rise of the Kings 5

1 Fake Order - Retreat



假密令·退城

Strategy 蜀 事

Move one enemy's general from BORDER to ENEMY'S FORTRESS.

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Rise of the Kings 5

0 Trap



陷阱

Tactics - Deception 蜀 事

Target one friendly general at BORDER to activate this card. Target one enemy's general at BORDER. Put the enemy's general to CASUALTY if his is lower than the friendly general's .

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Rise of the Kings 6

0 Trap



陷阱

Tactics - Deception 蜀 事

Target one friendly general at BORDER to activate this card. Target one enemy's general at BORDER. Put the enemy's general to CASUALTY if his is lower than the friendly general's .

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Rise of the Kings 6

3 Cao Cao **2** **4**



曹操

Ambush 魏 人

PASSIVE When this general is recruited, you may put him to BORDER and may choose to Attack.

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Rise of the Kings 7

3 Cao Cao **2** **4**



曹操

Ambush 魏 人

PASSIVE When this general is recruited, you may put him to BORDER and may choose to Attack.

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Rise of the Kings 7

3 Sima Yi **2** **5**



司马懿

Mind Scourge 魏 人

PASSIVE When this general is on the BATTLEFIELD, the number of cards to be Depleted from enemy's RESOURCE during Siege = attacking general's .

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Rise of the Kings 8

3 Sima Yi **2** **5**



司馬懿

Mind Scourge REBEL 魏 人

PASSIVE When this general is on the **BATTLEFIELD**, the number of cards to be **Depleted** from enemy's **RESOURCE** during **Siege** = attacking general's .

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1 Guo Jia **0** **5**



郭嘉

Debarment 魏 人

PASSIVE Enemy cannot use any  card during your turn.

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1 Haste



速攻

Strategy 魏 事

Target one friendly general who has attacked to **Attack** again.

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1 Haste



速攻

Strategy 魏 事

Target one friendly general who has attacked to **Attack** again.

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ILLUS. Jun Kang Rise of the Kings 10

1 Raze



放火烧敌粮

Strategy 魏 事

Put five cards from enemy's **RESOURCE** to enemy's **DISCARD**.

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1 Raze



放火烧敌粮

Strategy 魏 事

Put five cards from enemy's **RESOURCE** to enemy's **DISCARD**.

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ILLUS. Jun Kang Rise of the Kings 11

1 Great Flood



水计淹敌

Tactics - Water 魏 事

Target one friendly general to activate this card. Target all enemy's generals who are at the same zone as the friendly general. Put the enemy's general to **CASUALTY** if his  is lower than the friendly general's .

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1 Great Flood



水计淹敌

Tactics - Water 魏 事

Target one friendly general to activate this card. Target all enemy's generals who are at the same zone as the friendly general. Put the enemy's general to **CASUALTY** if his  is lower than the friendly general's .

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1 Plunder



劫粮草

Strategy 魏 事

Count the number of cards at enemy's hand. Put the same number of cards from enemy's **RESOURCE** to enemy's **DISCARD**. Then put the same number of cards from your **DISCARD** to **RESOURCE**.

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1 Plunder



劫粮草

Strategy

魏 STR

Count the number of cards at enemy's hand. Put the same number of cards from enemy's RESOURCE to enemy's DISCARD. Then put the same number of cards from your DISCARD to RESOURCE.

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Rise of the Kings 13

2 Ruse Exposed



诡计识破

Counter

魏 特

You can only use this card when the enemy activates the tactics card (For example: "Great Flood" or "Trap"). Negate the effect of the tactics card.

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Rise of the Kings 14

2 Ruse Exposed



诡计识破

Counter

魏 特

You can only use this card when the enemy activates the tactics card (For example: "Great Flood" or "Trap"). Negate the effect of the tactics card.

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Rise of the Kings 14

4 Sun Ce



孙策

Valor

吴 人

ACTIVE ①: This general gets +2.

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Rise of the Kings 15

4 Sun Ce



孙策

Valor

吴 人

ACTIVE ①: This general gets +2.

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ILLUS. Jun Kang

Rise of the Kings 15

3 Sun Quan



孙权

Valor

吴 人

PASSIVE When this general is at BORDER, he gets +1.

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Rise of the Kings 16

3 Sun Quan



孙权

Valor

吴 人

PASSIVE When this general is at BORDER, he gets +1.

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Rise of the Kings 16

2 Zhou Yu



周瑜

Virtue

吴 人

PASSIVE If this general is sent to CASUALTY due to Melee by enemy's general, you put two cards from your RESOURCE to hand.

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Rise of the Kings 17

4 Huang Gai



黄盖

Burning Carnage

吴 人

ACTIVE ③: Target one enemy's general who is at the same zone as this general. Put the enemy's general to CASUALTY if his is lower than this general's.

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Rise of the Kings 18

4 Huang Gai **3** **3**



Burning Carnage 吴 人
WU CHA

ACTIVE **3**: Target one enemy's general who is at the same zone as this general. Put the enemy's general to CASUALTY if his **STR** is lower than this general's **STR**.

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1 Repair



Strategy 吴 事
WU STR

Put ten cards from your DISCARD to RESOURCE. Then put this card out of game.

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1 Repair



Strategy 吴 事
WU STR

Put ten cards from your DISCARD to RESOURCE. Then put this card out of game.

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ILLUS. Jun Kang Rise of the Kings 19

5 Lu Bu **5** **1**



Demolition 董 人
DONG CHA

PASSIVE When this general Siege, the number of cards to be Depleted from enemy's RESOURCE +3.

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5 Lu Bu **5** **1**



Demolition 董 人
DONG CHA

PASSIVE When this general Siege, the number of cards to be Depleted from enemy's RESOURCE +3.

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1 Diao Chan **0** **2**



Subterfuge 董 人
DONG CHA

ACTIVE **1**: Move one enemy's general from ENEMY'S BORDER to BORDER.

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1 Diao Chan **0** **2**



Subterfuge 董 人
DONG CHA

ACTIVE **1**: Move one enemy's general from ENEMY'S BORDER to BORDER.

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5 Lu Bu **8** **1**



Warbringer 董 人
DONG CHA

PASSIVE This general's Upkeep + 1.

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1 Diao Chan **0** **3**



Hearten 董 人
DONG CHA

ACTIVE **1**: Target one friendly general on the BATTLEFIELD. The friendly general's **STR** + (his basic **STR** - basic **STR**).

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0 Huang Yue Ying **0** 4



黄月英

Foresight 无 人 CHA

PASSIVE At the end of your turn, all friendly generals with basic *Recruitment Cost* = 0 do not need to pay *Upkeep*.

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Rise of the Kings 24

0 Sun Shang Xiang **4** 2



孙尚香

Enfeebling Pride 无 人 CHA

PASSIVE When there is at least one  general on the BATTLEFIELD, this general gets  -3.

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Rise of the Kings 25

1 Dickey Stake



孤注一掷

Counter 无 特 COU

You can only use this  card when an enemy's general *Siege*. Count the number of cards *Depleted* from your RESOURCE and put the same number of cards from your RESOURCE to hand.

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Rise of the Kings 26

1 Dickey Stake



孤注一掷

Counter 无 特 COU

You can only use this  card when an enemy's general *Siege*. Count the number of cards *Depleted* from your RESOURCE and put the same number of cards from your RESOURCE to hand.

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Rise of the Kings 26

2 Strike Squad



突击部队

Equip - Troop 无 物 EQU

PASSIVE Friendly general who is equipped with this Troop gets  +2 and  -1.

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Rise of the Kings 27

2 Strike Squad



突击部队

Equip - Troop 无 物 EQU

PASSIVE Friendly general who is equipped with this Troop gets  +2 and  -1.

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Rise of the Kings 27

1 Incite



挑拨之略

Strategy 无 事 STR

Target one enemy's general at BORDER or ENEMY'S BORDER. The enemy's general gets  -2.

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Rise of the Kings 28

1 Incite



挑拨之略

Strategy 无 事 STR

Target one enemy's general at BORDER or ENEMY'S BORDER. The enemy's general gets  -2.

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Rise of the Kings 28

0 Heroes' Invitation



英雄帖

Strategy 无 事 STR

Recruitment / Execution Cost -2 for the next card. This effect only lasts until the end of your turn.

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For more information, please visit :

www.Generals-Order.com



Generals Order TCG